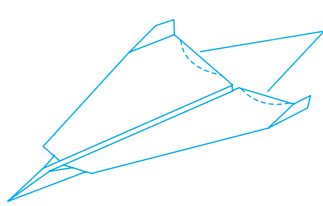


TIPS FOR FOLDING AND FLYING YOUR TINY PLANES

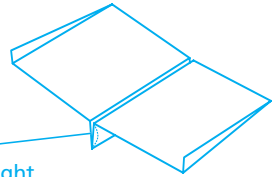
IMPORTANT! SAVE THIS POSTER—IT TELLS YOU HOW TO FOLD AND ADJUST ALL THE PLANES IN THIS CALENDAR.

Folding them: Fold in on the numbered dashed lines (this means that these lines will be on the inside of a crease). The dotted lines are fold-away guides—you'll be able to see them on the outside of the crease. Some planes require cutting—cut along the thick solid lines. Fold your airplane on a hard flat surface and use your fingernail or the flat side of a pencil to make a sharp crease. Check to see if the wings are warped, and "unwarp" them as necessary to get both wing angles the same. During printing, some planes' lines may have shifted off center. Do your best to make the planes match the folding instructions on the following pages.

Adjusting them: Almost all paper airplanes need a little fine-tuning. With tiny planes, even small adjustments can have extreme results, so be subtle. Make sure the wings are even and form a slight "Y" shape with the body. If your plane is diving, add a little



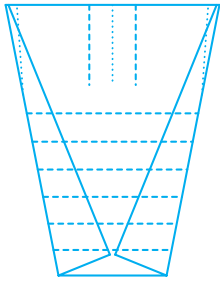
Bend elevators up slightly if plane is diving.



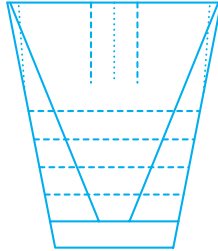
Bend the back edge to turn plane left or right.

"up elevator" by bending the back edges of the wings up a little. If it's stalling, flatten the back edges a bit. If the airplane turns to the right, bend the rudder (the back edge of the body) to the left. If it turns to the left, bend the rudder to the right. If the plane requires major rudder adjustments, one wing is probably warped and needs to be adjusted. If you want your plane to fly fast, bend the elevator down. If you want it to fly smoothly at a slow speed, add up elevator. If your plane refuses to fly smoothly, it may be tail heavy. Add some weight to the nose using a few pieces of tape, and repeat the adjustment process.

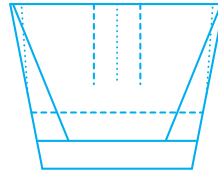
Throwing them: Using your thumb and index finger, pinch the body toward the front of the plane. Hold it level in front of your shoulder and toss it forward. If you want the airplane to veer right, bend the rudder a little to the right, and when you throw it, bank the airplane to the right (tilt the right wing slightly down). Reverse everything for a left turn. Remember to throw your paper airplane gently and slightly downward.



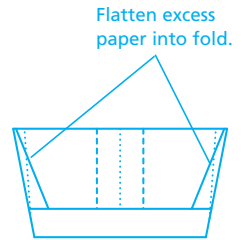
1. Fold along lines 1 and 2.



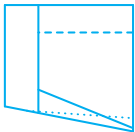
2. Fold along line 3.



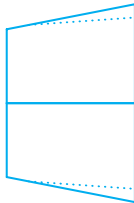
3. Fold along lines 4 through 6.



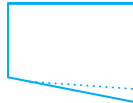
4. Fold up on lines 7 and 8.



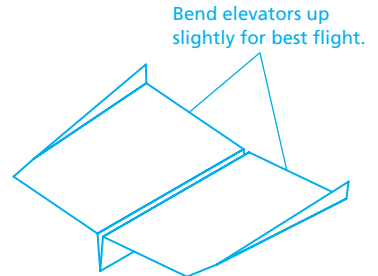
5. Flip plane over and fold in half along line 9.



6. Fold one wing along line 10.



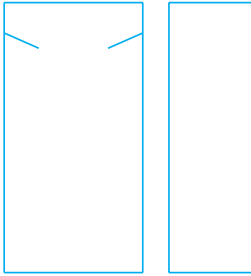
7. Flip plane over and fold other wing along line 11.



8. Fold wingtips up along lines 12 and 13.

MINI WORLD RECORD

Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



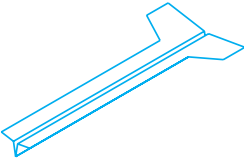
1. Cut along thick solid lines as shown.



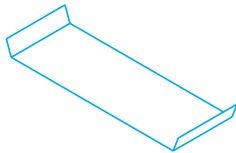
2. On fuselage, fold along lines 1 and 2.



3. Flip plane over and fold in half along line 3.



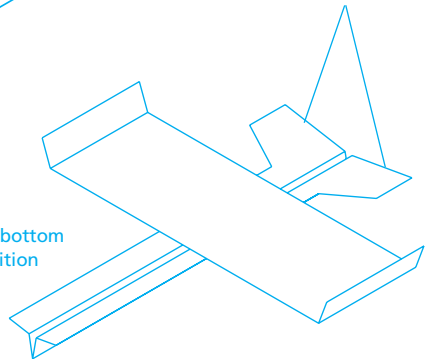
4. Fold both sides along lines 4 and 5. Create a "T" shape with body.



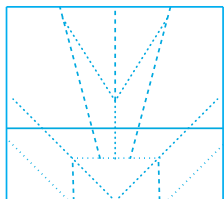
5. On wing, fold tips up along lines 6 and 7.

Bend elevators up slightly for best flight.

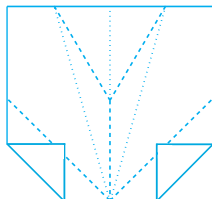
6. Tape plane to bottom of wing in position shown.



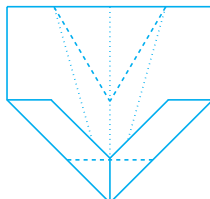
FALCON



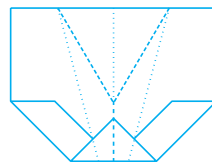
1. Fold along line 1.



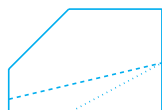
2. Flip plane over and fold along lines 2 and 3.



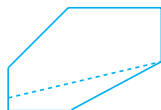
3. Fold along lines 4 and 5.



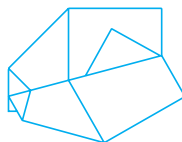
4. Fold up on line 6.



5. Fold in half along line 7.



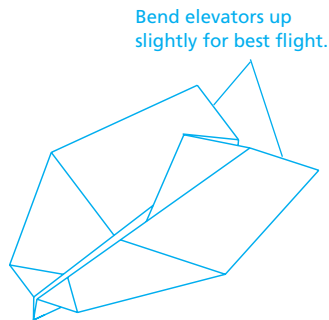
6. Fold and unfold on dotted line 8, then tuck in on all 8's.



7. Fold wing down along line 9.



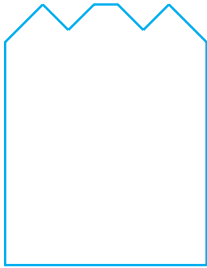
8. Flip plane over and fold wing along line 10.



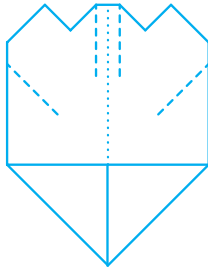
Bend elevators up slightly for best flight.

FLICKER

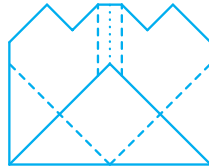
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



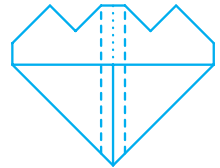
1. Cut along thick solid line as shown.



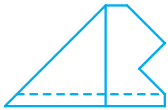
2. Fold along lines 1 and 2.



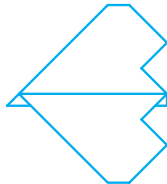
3. Fold along line 3.



4. Fold along lines 4 and 5.



5. Flip plane over and fold in half along line 6.

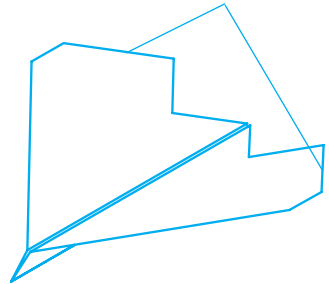


6. Fold one wing along line 7.



7. Flip plane over and fold other wing down along line 8.

Bend elevators up slightly for best flight.

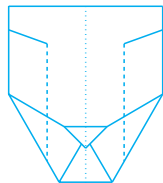
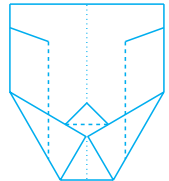
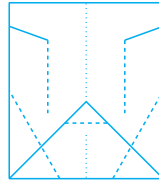
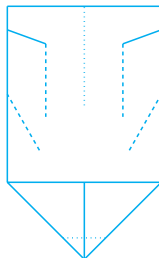


MONARCH

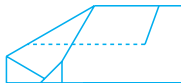
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



1. Cut along thick solid lines as shown.



5. Fold down on line 6.

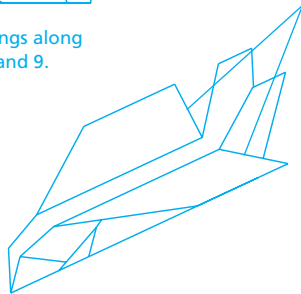


6. Flip plane over and fold in half along line 7.



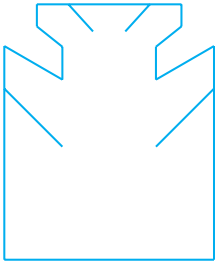
7. Fold wings along lines 8 and 9.

Bend elevators up slightly for best flight.

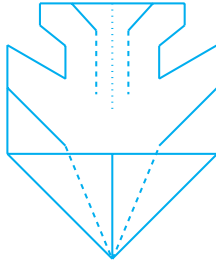


MUSTANG

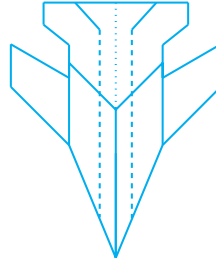
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



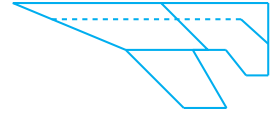
1. Cut along thick solid lines as shown.



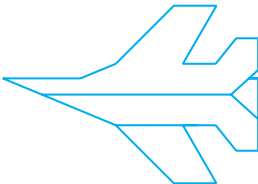
2. Fold along lines 1 and 2.



3. Fold along lines 3 and 4.



4. Flip plane over and fold in half along line 5.

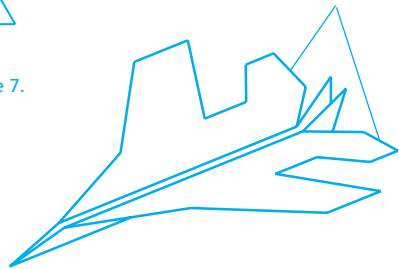


5. Fold wing along line 6.



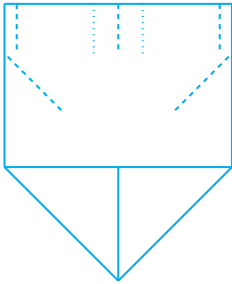
6. Flip plane over and fold wing along line 7.

Bend elevators up slightly for best flight.

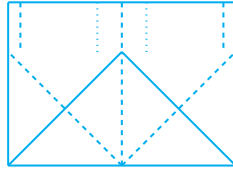


THUNDERBOLT

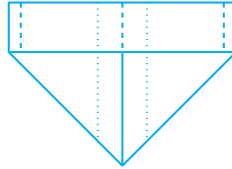
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



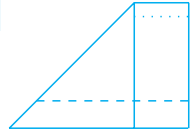
1. Fold along lines 1 and 2.



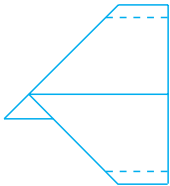
2. Fold along line 3.



3. Fold along lines 4 and 5.



4. Flip plane over and fold in half along line 6.



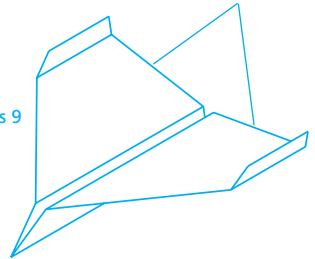
5. Fold wing along line 7.



6. Flip plane over and fold wing along line 8.

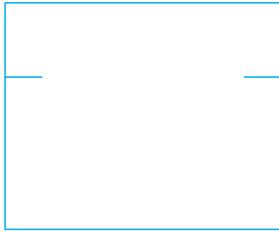
7. Fold wingtips up along lines 9 and 10.

Bend elevators up slightly for best flight.

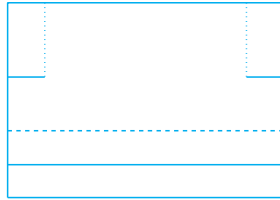


CLOUD SKIPPER

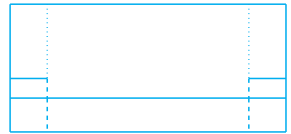
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



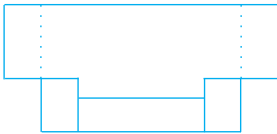
1. Cut along thick solid lines as shown.



2. Fold along line 1.



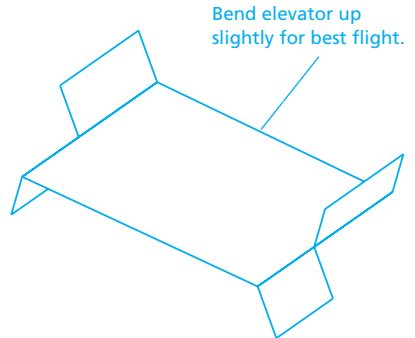
3. Fold along lines 2 and 3.



4. Fold wingtips up along lines 4 and 5.



5. Flip plane over and fold wingtips up along lines 6 and 7.

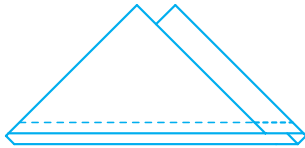


ODYSSEY

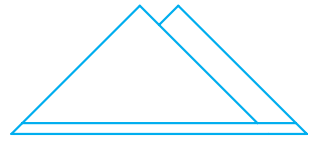
Make sure wingtips extend slightly outside airplane body to match shape shown.



1. Fold along line 1.



2. Fold along line 2.



3. Fold along line 3.

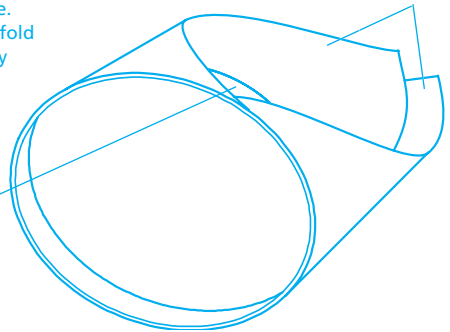


4. Fold along line 4.

5. Roll plane into a tube.
Slip one edge of the fold
into the other so they
interlock.

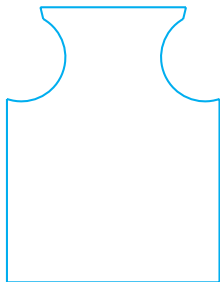
6. Tape tube closed.

Bend elevator up
slightly for best flight.

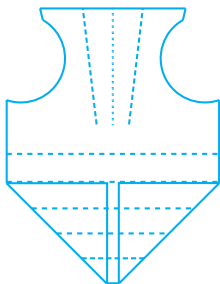


C O M E T

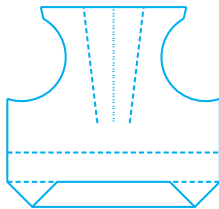
To throw the Comet: With fingers facing forward, slide the points on the back of the plane between index and middle fingers, and launch by flinging hand forward.



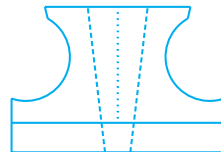
1. Cut along thick solid lines as shown.



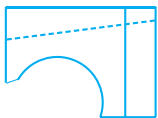
2. Fold along lines 1 and 2.



3. Fold along lines 3, 4 and 5.



4. Fold along lines 6 and 7.



5. Flip plane over and fold in half along line 8.

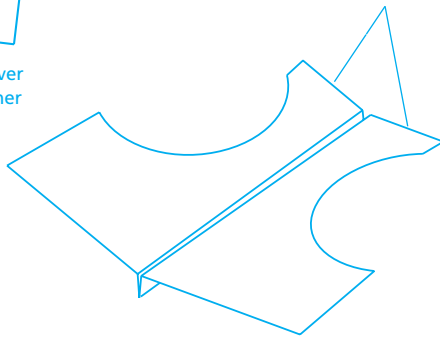


6. Fold one wing along line 9.



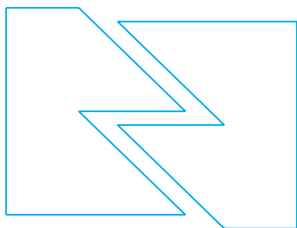
7. Flip plane over and fold other wing along line 10.

Bend elevators up slightly for best flight.

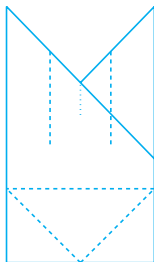


SKYHAWK

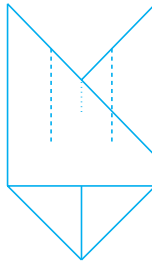
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



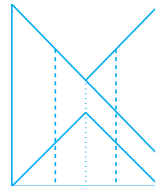
1. Cut along thick solid lines as shown.



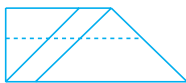
2. Fold plane in half along line 1.



3. Fold up along lines 2 and 3.



4. Fold up along line 4.



5. Flip plane over and fold in half along line 5.

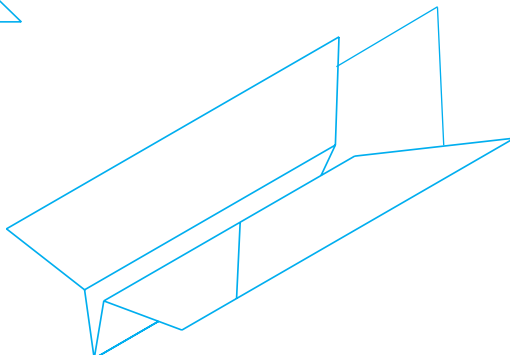


6. Fold wing along line 6.



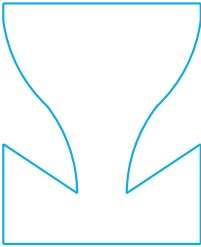
7. Flip plane over and fold wing along line 7.

Bend elevators up slightly for best flight.

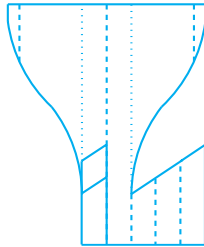


SWALLOWTAIL

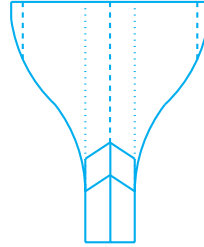
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



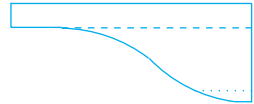
1. Cut along thick solid lines as shown.



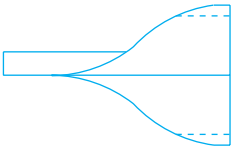
2. Fold in along lines 1, 2 and 3.



3. Fold in along lines 4, 5 and 6.



4. Fold plane in half along its centerline, line 7.



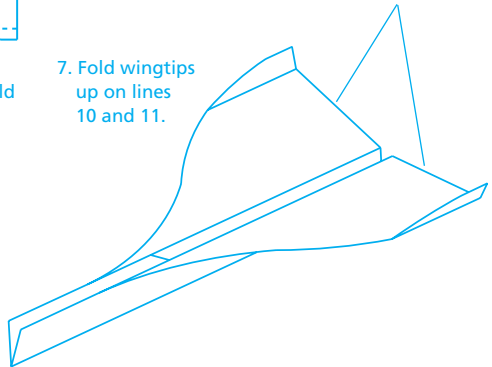
5. Fold wing along line 8.



6. Flip plane over and fold wing along line 9.

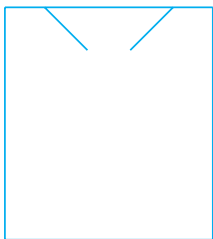
7. Fold wingtips up on lines 10 and 11.

Bend elevators up slightly for best flight.

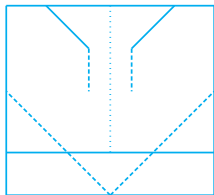


MERCURY

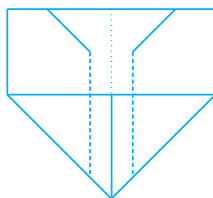
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



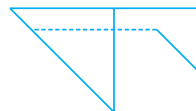
1. Cut along thick solid lines as shown.



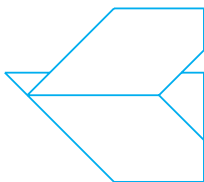
2. Fold along line 1.



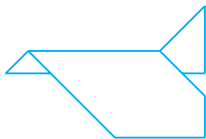
3. Fold along lines 2 and 3.



4. Flip over and fold in half along line 4.

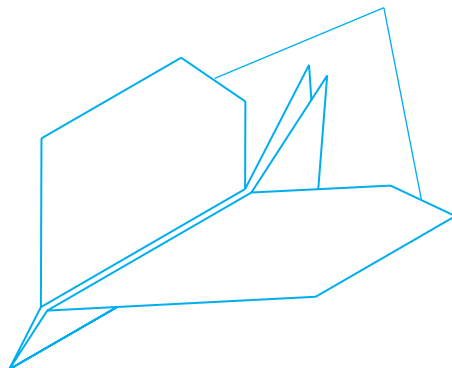


5. Fold wing along line 5.



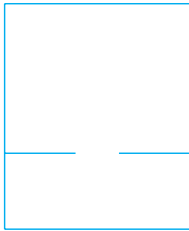
6. Flip over and fold wing along line 6.

Bend elevators slightly for best flight.

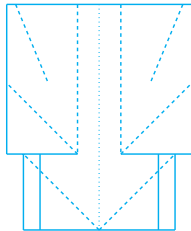


SPITFIRE

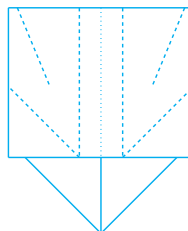
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



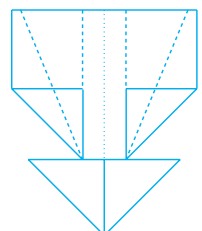
1. Cut along thick lines as shown.



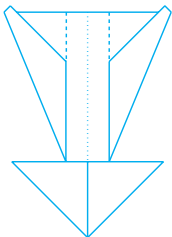
2. Fold along lines 1 and 2.



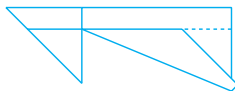
3. Fold along lines 3 and 4.



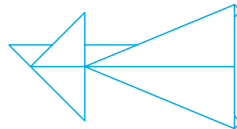
4. Fold along lines 5 and 6.



5. Fold along lines 7 and 8.



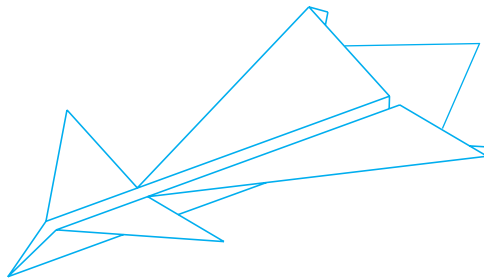
6. Flip plane over and fold in half along line 9.



7. Fold front and back wings along line 10.



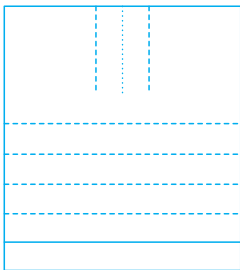
8. Flip plane over and fold other wings along line 11.



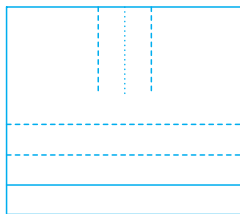
Bend elevators up slightly for best flight.

METEOR

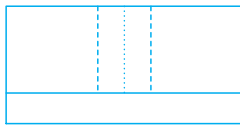
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



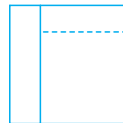
1. Fold along line 1.



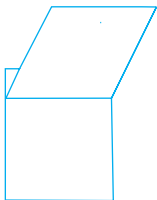
2. Fold along lines 2 and 3.



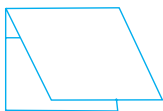
3. Fold along lines 4, 5 and 6.



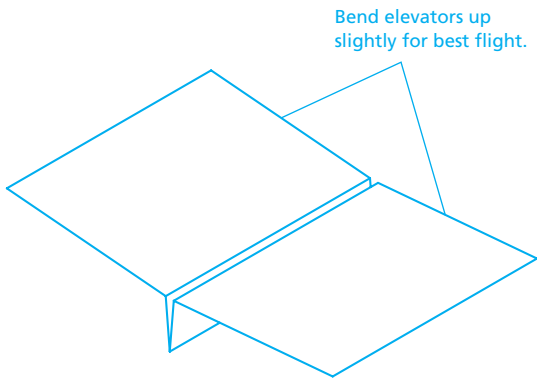
4. Flip plane over and fold in half along line 7.



5. Fold one wing along line 8.



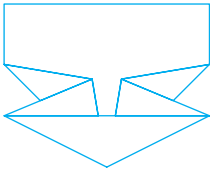
6. Flip plane over and fold other wing along line 9.



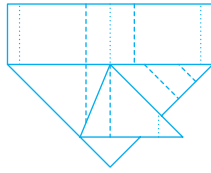
Bend elevators up slightly for best flight.

SKYRIDER

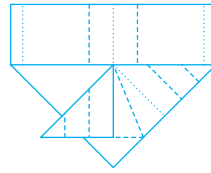
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



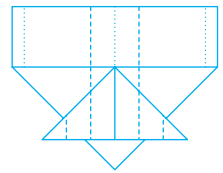
1. Fold on line 1 and reopen. Fold on line 2 and reopen. Flip plane over and fold on line 3 and reopen. Flip plane again and bring points A and B together and fold as shown.



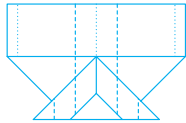
2. Fold on line 4.



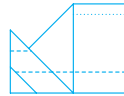
3. Fold back on line 5.



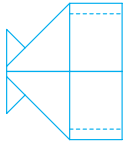
4. Fold on line 6, then fold back on line 7.



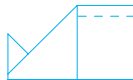
5. Fold nose up on line 8.



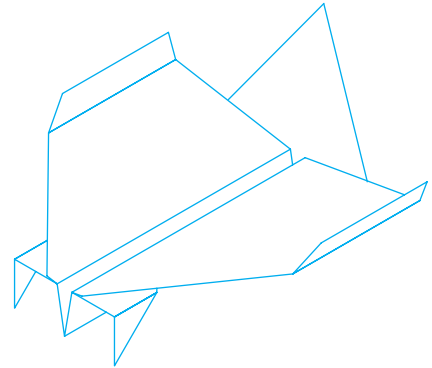
6. Flip plane over and fold in half along line 9.



7. Fold wing along line 10.



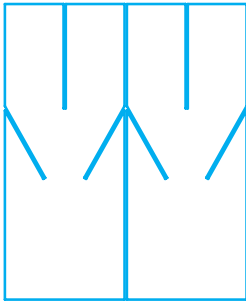
8. Flip plane over and fold wing along line 11.



9. Open plane and fold wingtips up on lines 12 and 13 and fold "teeth" down on lines 14 and 15.

PREDATOR

Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



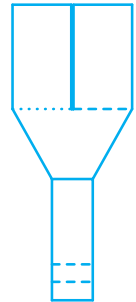
1. This sheet makes 2 planes. Cut it apart along thick solid line at center, then cut along lines shown.



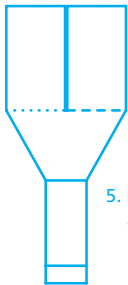
2. Fold down along lines 1 and 2.



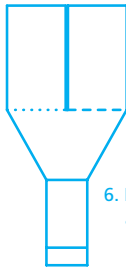
3. Fold in along line 3.



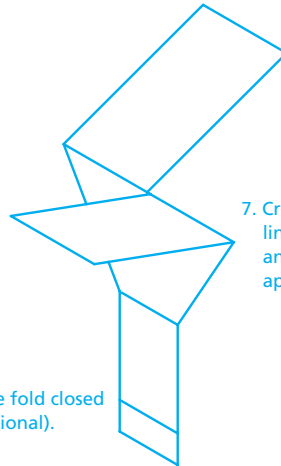
4. Fold in along line 4.



5. Fold up along line 5.



6. Fold up along line 6.

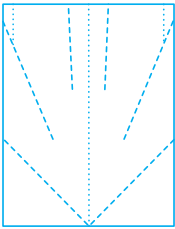


7. Crease along lines 7 and 8 and fold blades apart as shown.

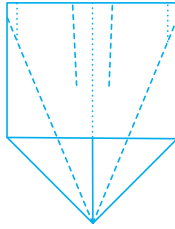
Tape fold closed (optional).

TWISTER

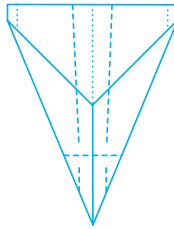
Make sure rotor blades form a "Y" shape with body.



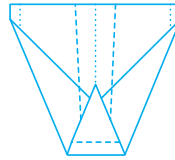
1. Fold along centerline, fold 7, and reopen.



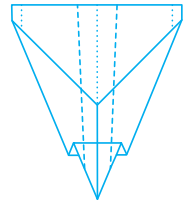
2. Flip plane over and fold along lines 1 and 2.



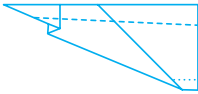
3. Fold along lines 3 and 4.



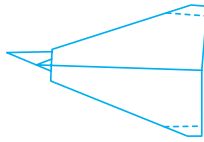
4. Fold nose up along line 5.



5. Fold nose back on line 6.



6. Flip plane over and fold in half along line 7.



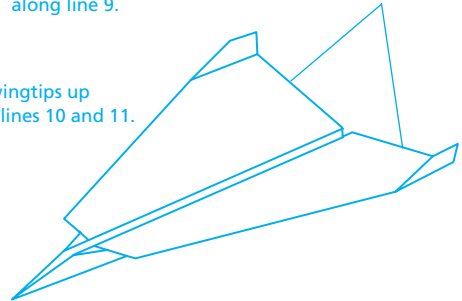
7. Fold wing along line 8.



8. Flip plane over and fold wing along line 9.

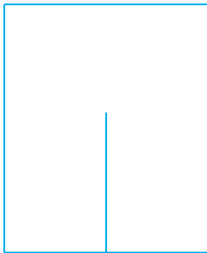
Bend elevators up slightly for best flight.

9. Fold wingtips up along lines 10 and 11.

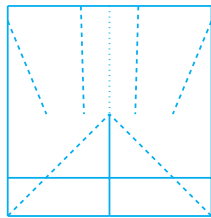


SONIC

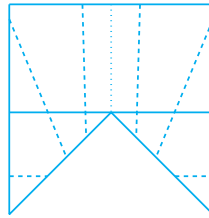
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



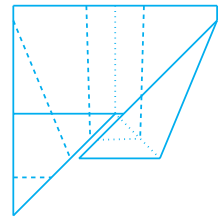
1. Cut along thick solid line as shown.



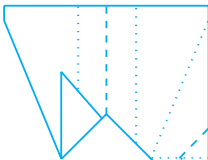
2. Fold both sides along line 1.



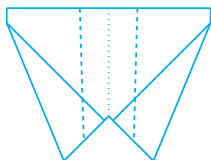
3. Fold along lines 2 and 3.



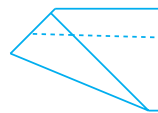
4. Fold along line 4.



5. Flip plane over and fold along line 5.



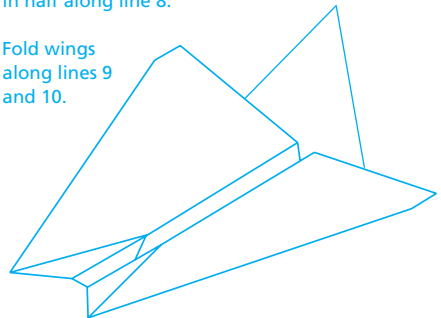
6. Flip plane over and fold other wing along lines 6 and 7.



7. Flip plane over and fold in half along line 8.

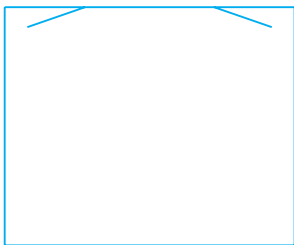
8. Fold wings along lines 9 and 10.

Bend elevators up slightly for best flight.

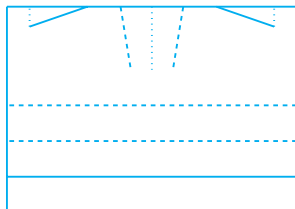


G E M I N I

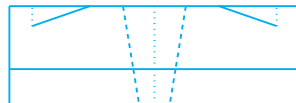
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



1. Cut along thick solid lines as shown.



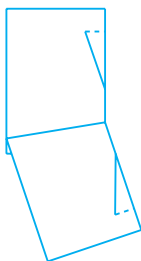
2. Fold up along line 1.



3. Fold up along lines 2, 3 and 4.



4. Flip plane over and fold in half along line 5.



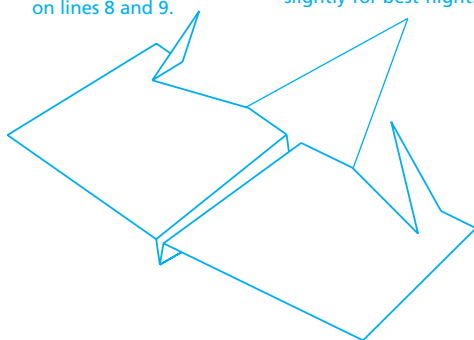
5. Fold wing along line 6.



6. Flip plane over and fold wing along line 7.

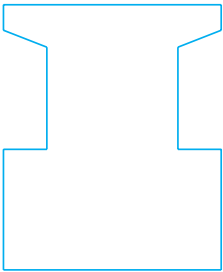
7. Fold wingtips up on lines 8 and 9.

Bend elevators slightly for best flight.

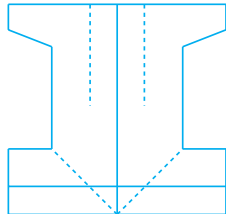


DRAGON

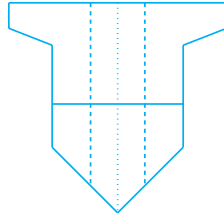
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



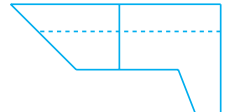
1. Cut along thick solid lines as shown.



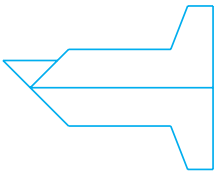
2. Fold along lines 1 and 2.



3. Fold along lines 3 and 4.



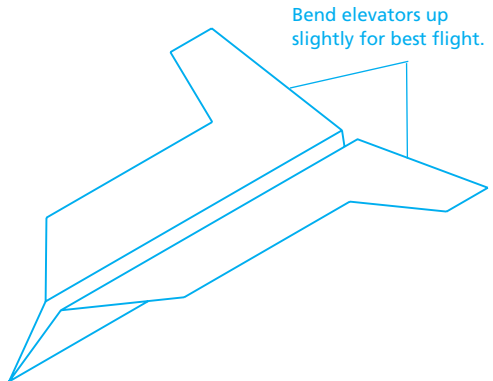
4. Flip plane over and fold in half along line 5.



5. Fold wing along line 6.



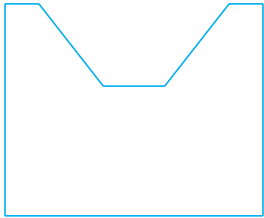
6. Flip plane over and fold wing along line 7.



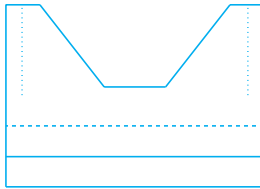
Bend elevators up slightly for best flight.

HURRICANE

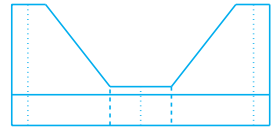
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



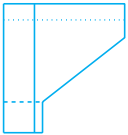
1. Cut along thick solid lines as shown.



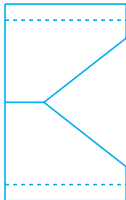
2. Fold up along line 1.



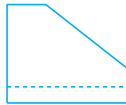
3. Fold along lines 2 and 3.



4. Flip plane over and fold in half along line 4.



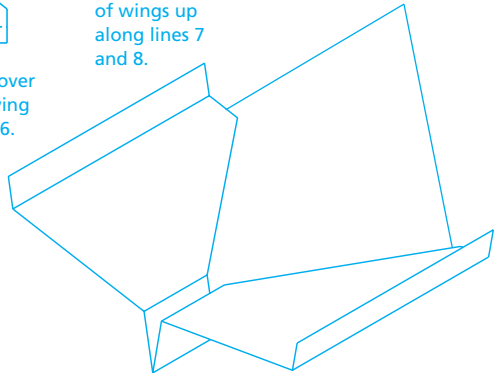
5. Fold wing along line 5.



6. Flip plane over and fold wing along line 6.

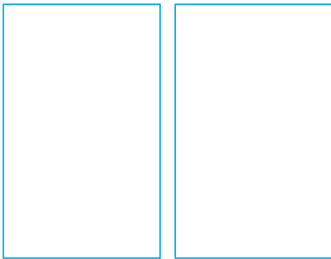
7. Fold edges of wings up along lines 7 and 8.

Bend elevators up slightly for best flight.

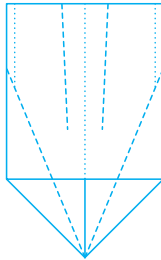


M O T H

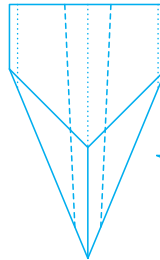
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



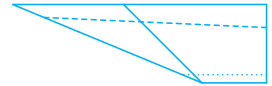
1. Cut along thick solid line as shown.



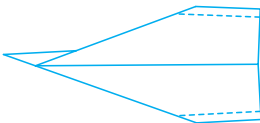
2. Fold along line 5, and reopen. Flip plane over and fold along lines 1 and 2.



3. Fold along lines 3 and 4.



4. Flip plane over and fold in half along line 5.



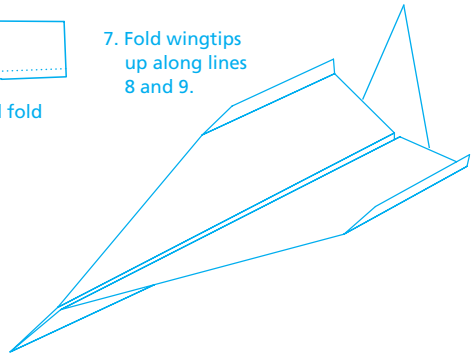
5. Fold wing along line 6.



6. Flip plane over and fold wing along line 7.

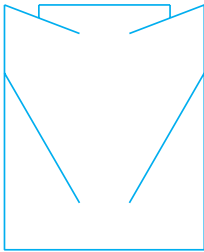
7. Fold wingtips up along lines 8 and 9.

Bend elevators up slightly for best flight.

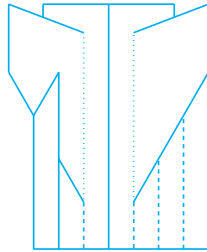


STREAK

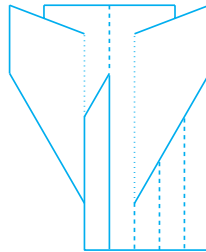
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



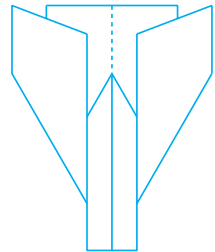
1. Cut along thick solid lines as shown.



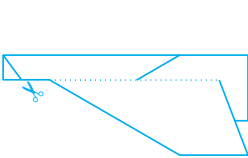
2. Fold along line 1.



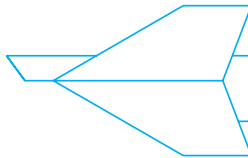
3. Fold along lines 2 and 3.



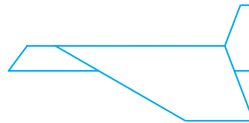
4. Fold along lines 4, 5 and 6.



5. Fold plane in half along line 7. Cut along thick solid line at nose.

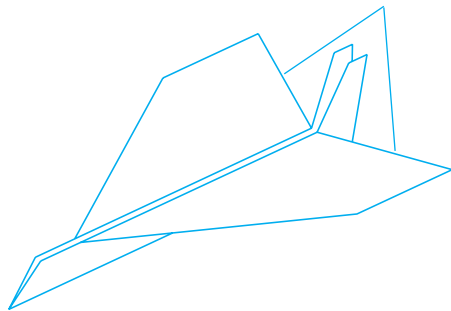


6. Fold one wing along line 8.



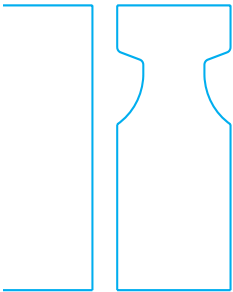
7. Flip plane over and fold other wing along line 9.

Bend elevators up slightly for best flight.

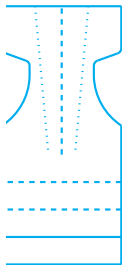


LIGHTNING

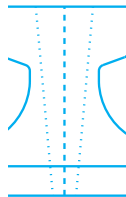
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



1. Cut along thick solid lines as shown.



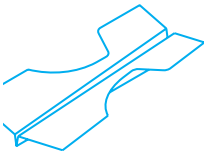
2. On fuselage, fold up along line 1.



3. Fold along lines 2, 3 and 4.



4. Flip plane over and fold in half along line 5.



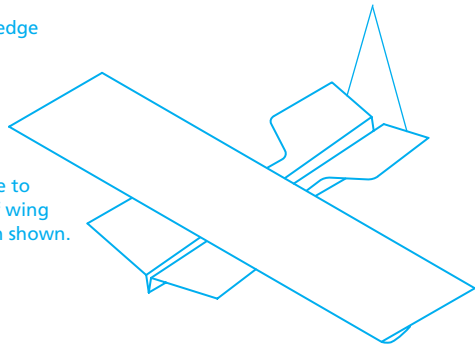
5. Fold along lines 6 and 7.



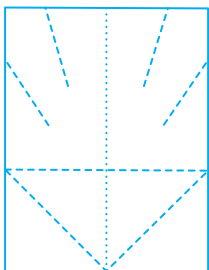
6. On wing, fold front edge along lines 8 and 9.

Bend elevators up slightly for best flight.

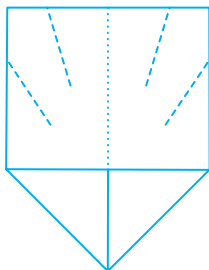
7. Tape plane to bottom of wing in position shown.



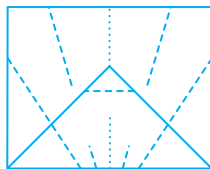
GRIFIN



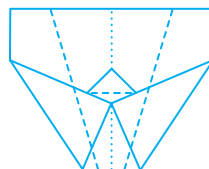
1. Fold along centerline, fold 7, and reopen.



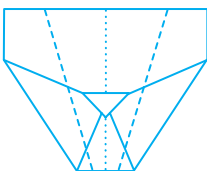
2. Flip plane over and fold along lines 1 and 2.



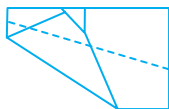
3. Fold along line 3.



4. Fold in flaps along lines 4 and 5.



5. Fold point down on line 6.



6. Flip plane over and fold in half along line 7.

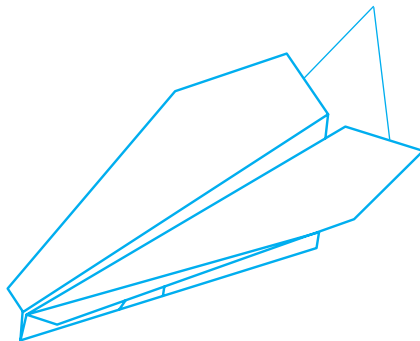


7. Fold one wing along line 8.



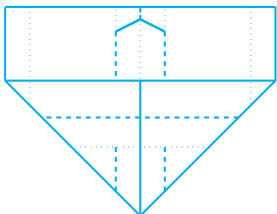
8. Flip plane over and fold other wing along line 9.

Bend elevators up slightly for best flight.

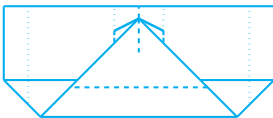


EAGLE

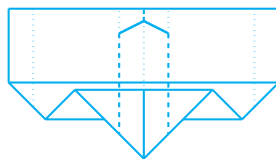
Make sure wingtips lie above airplane body so wings form a slight “Y” shape with body.



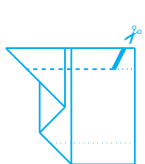
1. Fold along lines 1 and 2.



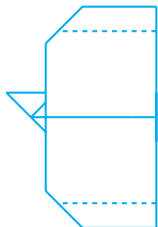
2. Fold nose up along line 3.



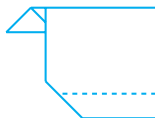
3. Fold nose down along line 4.



4. Flip plane over and fold in half along line 5. Cut tail along thick solid line.

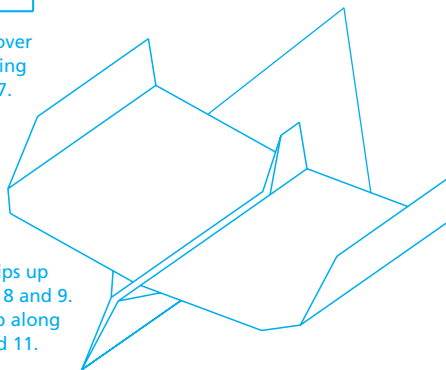


5. Fold wing along line 6.



6. Flip plane over and fold wing along line 7.

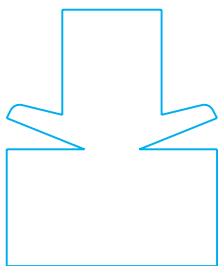
Bend elevators up slightly for best flight.



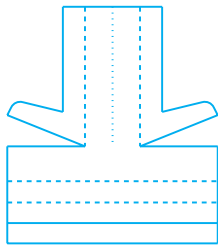
7. Fold wingtips up along lines 8 and 9. Push tail up along lines 10 and 11.

MIRAGE

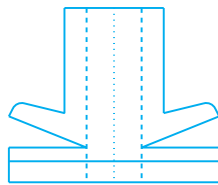
Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



1. Cut along thick solid lines as shown.



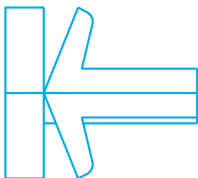
2. Fold along line 1.



3. Fold along lines 2, 3 and 4.



4. Flip plane over and fold in half along line 5.

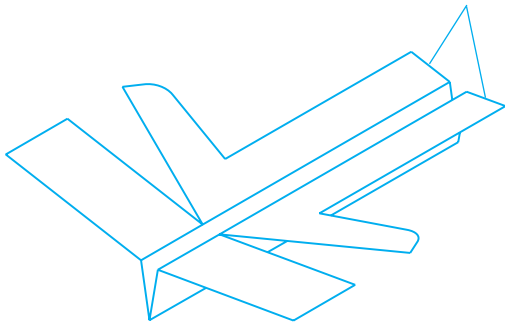


5. Fold both wings down along line 6.



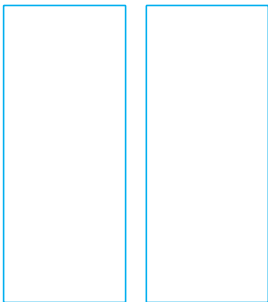
6. Flip plane over and fold other wings down along line 7.

Bend elevators up slightly for best flight.



SKIMMER

Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.



1. Cut along thick solid line as shown.



2. Fold up along line 1.

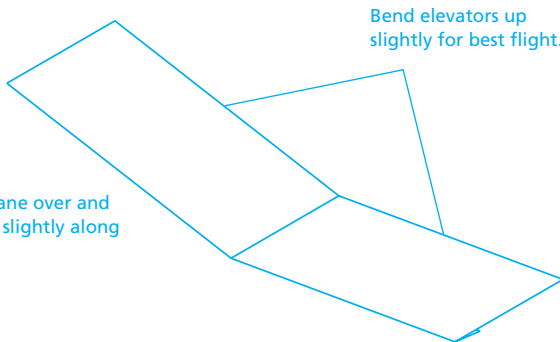


3. Fold along line 2.



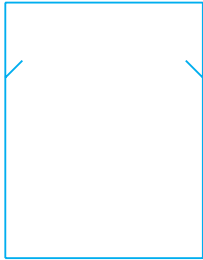
4. Fold along line 3.

5. Flip plane over and crease slightly along line 4.

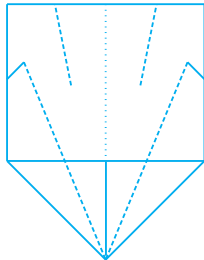


ORBITER

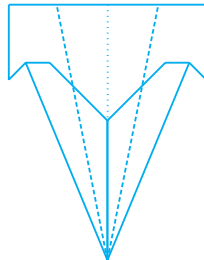
Make sure wings form a very slight "V" shape.



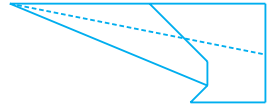
1. Cut along thick solid lines as shown.



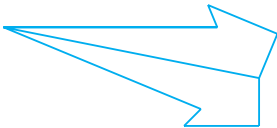
2. Fold along lines 1 and 2.



3. Fold along lines 3 and 4.



4. Flip plane over and fold in half along line 5.

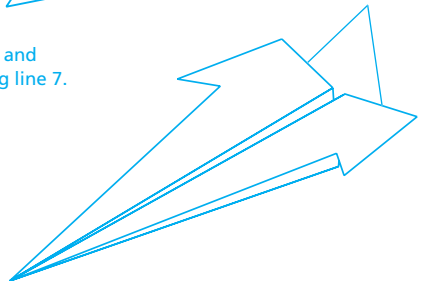


5. Fold wing along line 6.



6. Flip plane over and fold wing along line 7.

Bend elevators up slightly for best flight.



ARROW

Make sure wingtips lie above airplane body so wings form a slight "Y" shape with body.